

Collecting Treasure Throughout the game the party will collect various treasures. At the bottom of the treasure screen will be several buttons. Here is what they do.

asts discover magic. Magical items will be highlighted. This button will only be available if someone in the party is capable of casting Discover Magic. Magical Items will be highlighted by a glowing aura.

llows the party to collect monetary treasure, or to leave behind any gold, gems or jewels they no longer wish to carry. This button will appear dimmed if no money is currently waiting to be collected. However, even if dimmed you can click on it to access teh money screen.

Allows you to scroll up and down the list of items if there are too many to see on one screen.

In addition to awarding treasure, this is where any Victory Points will be awarded to the party. A small message box will appear, telling of the amount of Victory Points each conscious member of the party has received.

You may also hold the Option key and click on an item to bring up its fact sheet. Option-click will bring up the fact sheet in the items and shop screens as well. This is a more in-depth report giving you more info than what's given when you place the cursor over it.

If your characters have too many items and you want to drop some, you can do so by clicking on the buttons labeled "Drop" just to the right of the character's portrait.